



Joint Appearance and Motion Learning for Efficient Rolling Shutter Correction

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https://github.com/GitCVfb/JAMNet

Network Framework



Method	Runtime	PSNR↑ (dB)		8)	SSIM↑		LPIPS↓	
	(ms)	CRM	CR	FR	CR	FR	CR	FR
SUNet [10] + BMBC [35]	938	28.51	28.69	25.49	0.848	0.796	0.1033	0.211
SUNet [10] + DAIN [4]	227	28.63	28.93	27.12	0.851	0.823	0.0919	0.16
DiffSfM [58]	$4.7e^5$	25.93	22.88	21.44	0.770	0.710	0.1201	0.21
AdaRSC [5] JCD [56]	302 225	28.12	- 27.75	<u>28.56</u> 26.48	0.836	$\frac{0.855}{0.821}$	0.0595	<u>0.07</u> 0.09
SUNet [10]	92	28.12	27.73	20.48	0.830	0.821	0.0702	0.09
DeepUnrollNet [29]	131	$\frac{20.44}{27.86}$	$\frac{20.17}{27.54}$	26.73	0.829	0.819	0.0702	0.09
JAMNet (Ours)	28	31.00	30.70	28.70	0.905	0.865	0.0371	0.05
	Real-t							
Performance on B								
RSC Method		PSNR† (a		SSIM↑	_			
DiffSfM [58]		19.80		0.698	_			
DeepUnrollNe	t [29]	25.21		0.833				
SUNet [10]		27.76		0.875		+4.	7dB	
JCD [56]		25.59		0.841				
AdaRSC [5]		28.23		0.882				
JAMNet (Ours)	32.93		0.941				
$first RS: R_0$		Second RS: 2	R_1	Forwar	d motion field: <i>U</i>	$f_{g \rightarrow 0}^{1}$	Backward motion	field: U
<image/> <caption><image/><image/></caption>		Second RS: 3			d motion field: <i>U</i>		<text></text>	
	Image: Constraint of the second se	vard warped	$GS: \hat{G}_1^1$	Final s				
$\begin{tabular}{lllllllllllllllllllllllllllllllllll$	Image: Constraint of the second se	vard warped	$GS: \hat{G}_1^1$	Final s				
$\begin{tabular}{lllllllllllllllllllllllllllllllllll$	Image: Constraint of the second se	vard warped correct	$GS: \hat{G}_1^1$	Final s			<image/> <caption></caption>	







